

# Stanford CS224W: GNN Augmentation and Training

CS224W: Machine Learning with Graphs  
Jure Leskovec, Stanford University  
<http://cs224w.stanford.edu>



# Course project

- **Goal:** create long-lasting resources for your technical profiles + broader graph ML community
- Three types of projects
  - 1) Real-world applications of GNNs
  - 2) Tutorial on PyG functionality
  - 3) Implementation of cutting-edge research
- We will publish your blog posts on our course's [Medium page](#)!

# 1) Real-world applications of GNNs

- **Goal:** identify a specific use case and demonstrate how GNNs and PyG can be used to solve this problem
- **Output:** blog post, Google colab
- Example use cases
  - Fraud detection
  - Predicting drug interactions
  - Friend recommendation
- Check out the [featured posts](#) from our course last year as examples of this type of project

## 2) Tutorial on PyG functionality

- **Goal:** develop a tutorial that explains how to use existing PyG functionality
- **Output:** blog post, Google colab
- Example topics for tutorials
  - PyG's [explainability](#) module
  - Methods for graph sampling (e.g., negative sampling, sampling on heterogeneous graphs)
  - Tutorial on [GraphGym](#), a platform for designing and evaluating GNNs
- Check out [example tutorials](#) from PyG

# 3) Implementation of research

- **Goal:** implement interesting methods from a recent research paper in graph ML
- **Output:** PR to PyG [contrib](#), short blog post
- Project details
  - Implementation should include comprehensive testing and documentation on new functionality
  - Try to build on existing PyG and PyTorch code wherever possible
  - Note: this project is more manageable if you are already comfortable with PyTorch and deep learning. We also highly recommend group of 3.

# Project logistics

- Project is worth 20% of your course grade
  - Project proposal (2 pages), due February 7
  - Final reports, due March 21
- We recommend groups of 3, but groups of 2 are also allowed
- **Full project description will be released tonight!** We will provide much more detail on each project type, examples, pointers to datasets, tips for writing blog posts and Google Colabs, etc.

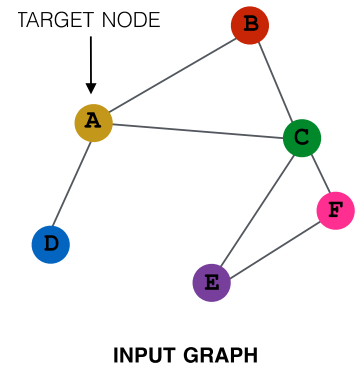
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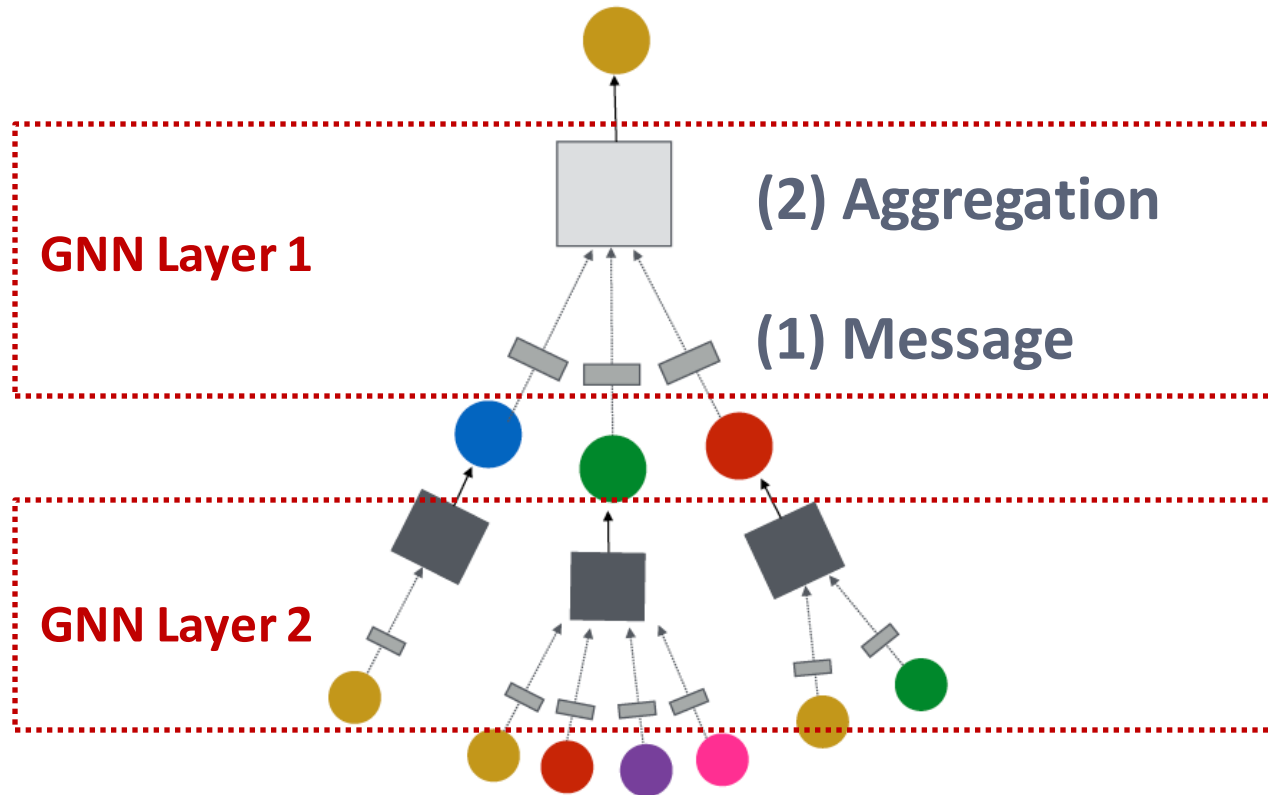


# Recap: A General GNN Framework

(5) Learning objective



(3) Layer connectivity



(4) Graph augmentation



# Recap: A Single GNN Layer

## ■ Putting things together:

- **(1) Message**: each node computes a message

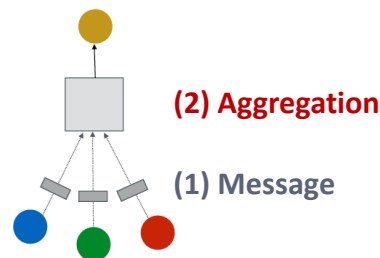
$$\mathbf{m}_u^{(l)} = \text{MSG}^{(l)} \left( \mathbf{h}_u^{(l-1)} \right), u \in \{N(v) \cup v\}$$

- **(2) Aggregation**: aggregate messages from neighbors

$$\mathbf{h}_v^{(l)} = \text{AGG}^{(l)} \left( \left\{ \mathbf{m}_u^{(l)}, u \in N(v) \right\}, \mathbf{m}_v^{(l)} \right)$$

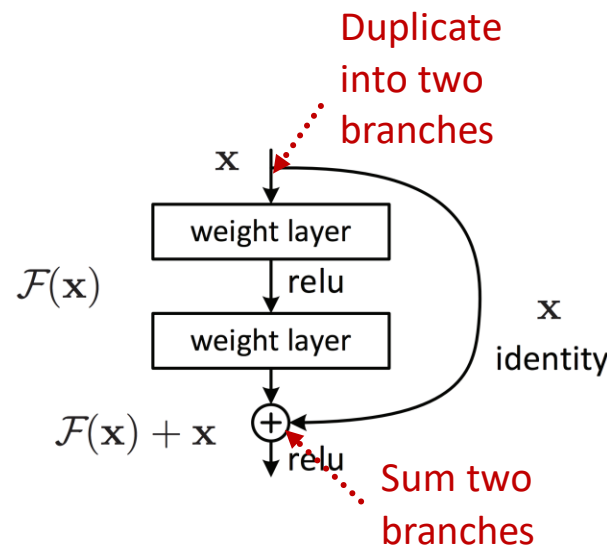
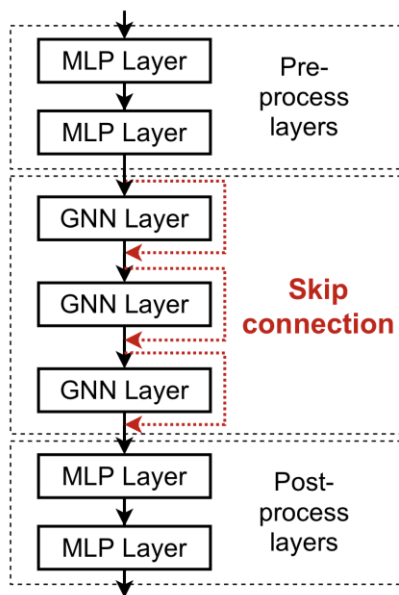
- **Nonlinearity (activation)**: Adds expressiveness

- Often written as  $\sigma(\cdot)$ :  $\text{ReLU}(\cdot)$ ,  $\text{Sigmoid}(\cdot)$ , ...
- Can be added to **message** or **aggregation**



# Recap: GNN Layer Connectivity

- What if my problem still requires many GNN layers?
- Lesson 2: Add skip connections in GNNs
  - Observation from over-smoothing: Node embeddings in earlier GNN layers can sometimes better differentiate nodes
  - Solution: We can increase the impact of earlier layers on the final node embeddings, **by adding shortcuts in GNN**



**Idea of skip connections:**

Before adding shortcuts:

$$\mathcal{F}(x)$$

After adding shortcuts:

$$\mathcal{F}(x) + x$$

# Recap: Graph Manipulation

## ■ Graph Feature manipulation

- The input graph **lacks features** → **feature augmentation**

## ■ Graph Structure manipulation

- The graph is **too sparse** → **Add virtual nodes / edges**
- The graph is **too dense** → **Sample neighbors when doing message passing**
- The graph is **too large** → **Sample subgraphs to compute embeddings**
  - Will cover later in lecture: Scaling up GNNs

# Feature Augmentation on Graphs

## Why do we need feature augmentation?

- (2) Certain structures are hard to learn by GNN
- **Solution:**
  - We can use **cycle count** as augmented node features

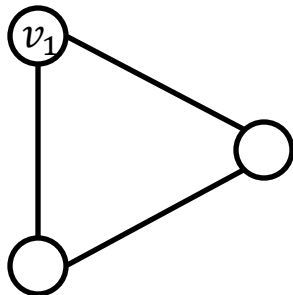
We start  
from cycle  
with length 0

Augmented node feature for  $v_1$

$[0, 0, 0, 1, 0, 0]$



$v_1$  resides in a cycle with length 3

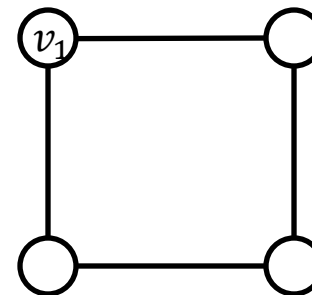


Augmented node feature for  $v_1$

$[0, 0, 0, 0, 1, 0]$



$v_1$  resides in a cycle with length 4

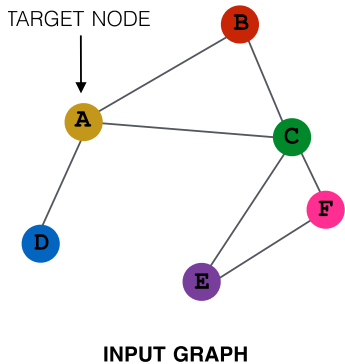


# Stanford CS224W: Prediction with GNNs

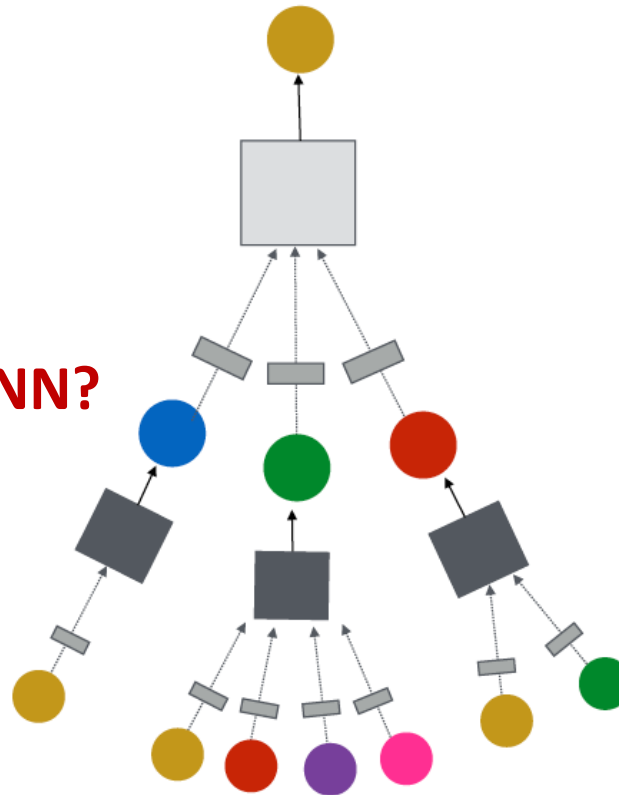
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# A General GNN Framework (4)



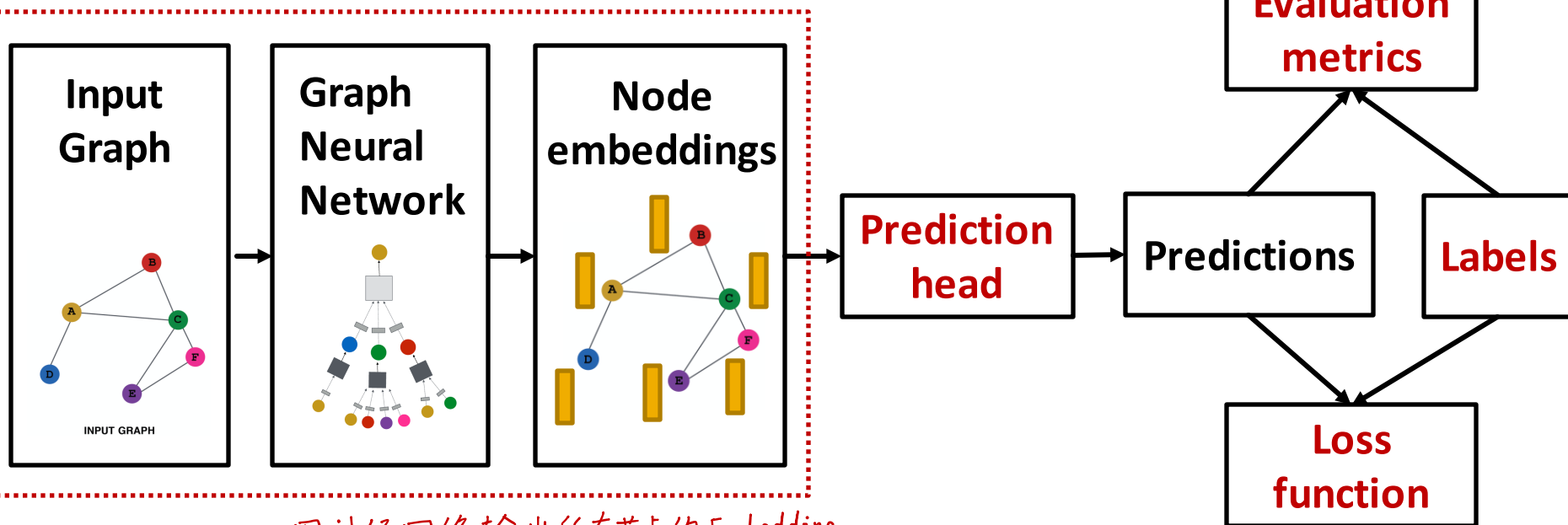
## (5) Learning objective



**Next: How do we train a GNN?**

# GNN Training Pipeline

So far what we have covered

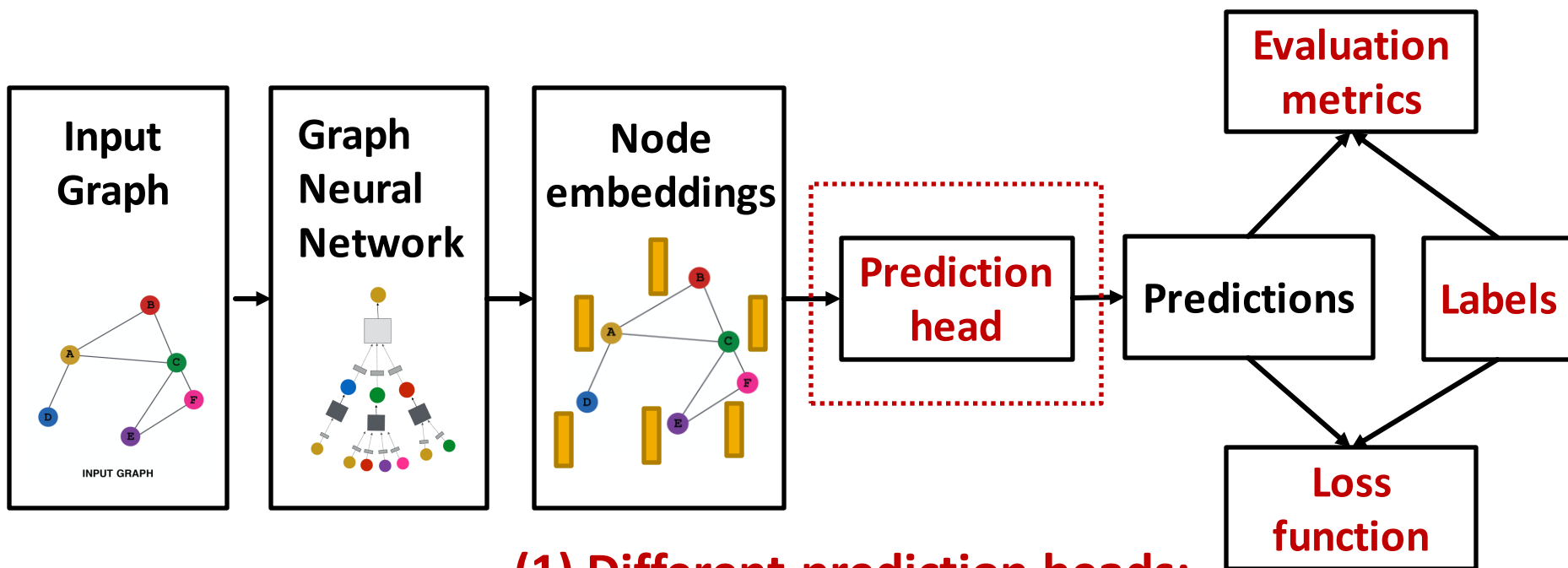


图神经网络输出所有节点的 Embedding

**Output of a GNN: set of node embeddings**

$$\{\mathbf{h}_v^{(L)}, \forall v \in G\}$$

# GNN Training Pipeline (1)



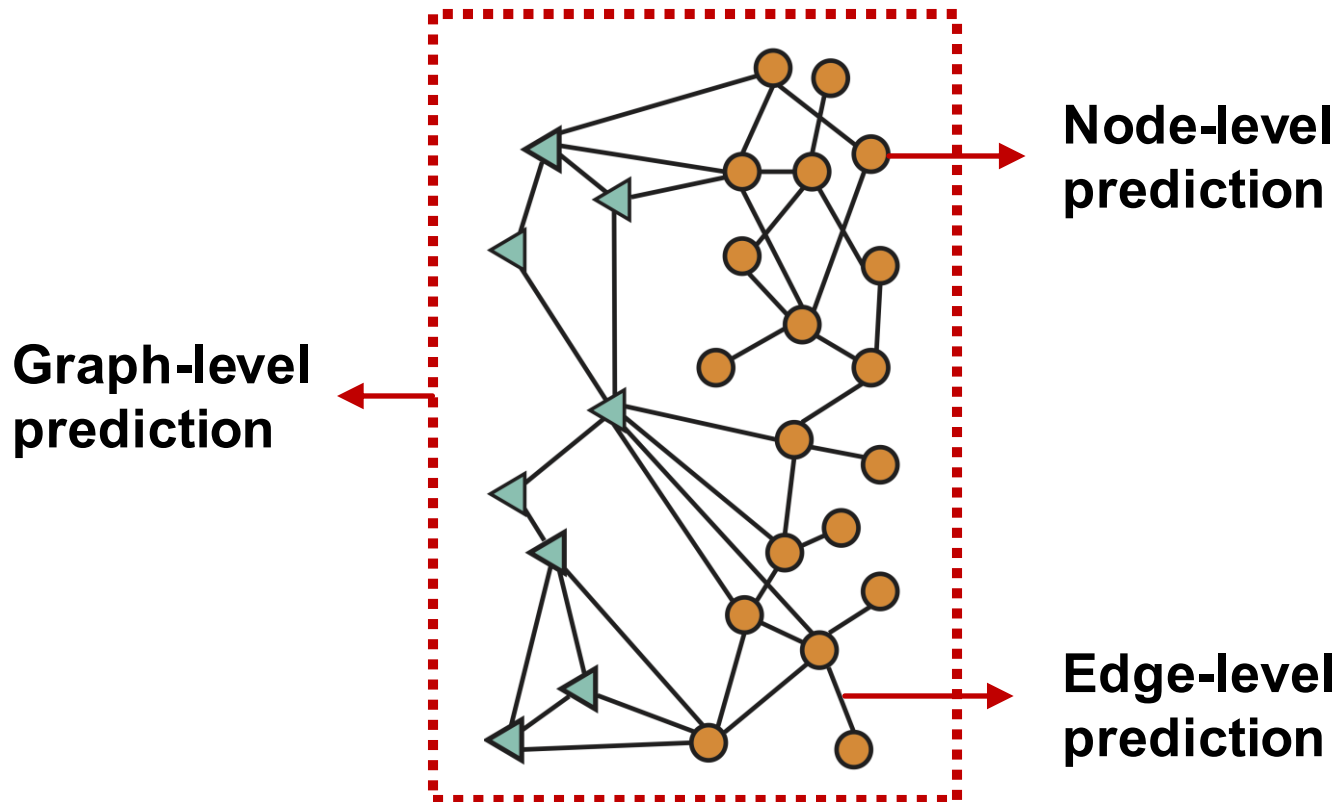
## (1) Different prediction heads:

- Node-level tasks
- Edge-level tasks
- Graph-level tasks



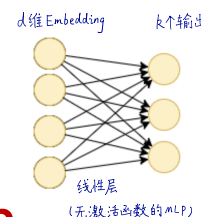
# GNN Prediction Heads

- **Idea:** Different task levels require different prediction heads



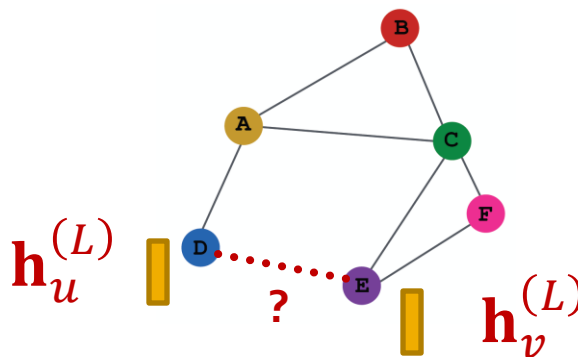
# Prediction Heads: Node-level

- **Node-level prediction**: We can directly make prediction using node embeddings!
- After GNN computation, we have  **$d$ -dim node embeddings**:  $\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\}$
- Suppose we want to make  **$k$ -way prediction**
  - Classification: classify among  $k$  categories 分类:  $k$ 个类别的概率
  - Regression: regress on  $k$  targets 回归:  $k$ 个连续值
- **预测结果**  $\hat{\mathbf{y}}_v = \text{Head}_{\text{node}}(\mathbf{h}_v^{(L)}) = \mathbf{W}^{(H)} \mathbf{h}_v^{(L)}$  **线性层**
  - $\mathbf{W}^{(H)} \in \mathbb{R}^{k \times d}$ : We map node embeddings from  $\mathbf{h}_v^{(L)} \in \mathbb{R}^d$  to  $\hat{\mathbf{y}}_v \in \mathbb{R}^k$  so that we can compute the loss



# Prediction Heads: Edge-level

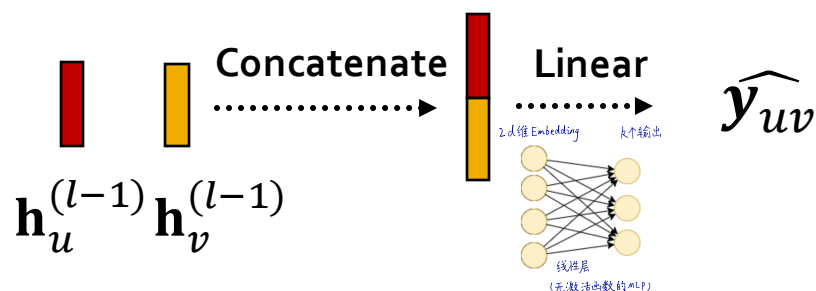
- **Edge-level prediction**: Make prediction using pairs of node embeddings
- Suppose we want to make  $k$ -way prediction
- $\hat{y}_{uv} = \text{Head}_{\text{edge}}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)})$



- What are the options for  $\text{Head}_{\text{edge}}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)})$ ?

# Prediction Heads: Edge-level

- Options for  $\text{Head}_{\text{edge}}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)})$ :
- **(1) Concatenation + Linear**
  - We have seen this in graph attention



类似GAT中的 $\alpha$ 函数

- $\hat{y}_{uv} = \text{Linear}(\text{Concat}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)}))$
- Here  $\text{Linear}(\cdot)$  will map  $2d$ -dimensional embeddings (since we concatenated embeddings) to  $k$ -dim embeddings ( $k$ -way prediction)

# Prediction Heads: Edge-level

- Options for  $\text{Head}_{\text{edge}}(\mathbf{h}_u^{(L)}, \mathbf{h}_v^{(L)})$ :

- (2) Dot product**

- $\hat{y}_{uv} = (\mathbf{h}_u^{(L)})^T \mathbf{h}_v^{(L)}$

- This approach only applies to 1-way prediction (e.g., link prediction: predict the existence of an edge)

- Applying to  $k$ -way prediction:  $k$ 分类 Link Prediction

- Similar to multi-head attention:  $\mathbf{W}^{(1)}, \dots, \mathbf{W}^{(k)}$  trainable

$$\hat{y}_{uv}^{(1)} = (\mathbf{h}_u^{(L)})^T \mathbf{W}^{(1)} \mathbf{h}_v^{(L)}$$

$1 \times 1$  标量       $1 \times 256$        $256 \times 256$        $256 \times 1$

类似多头注意力  
每个类别对应一套权重

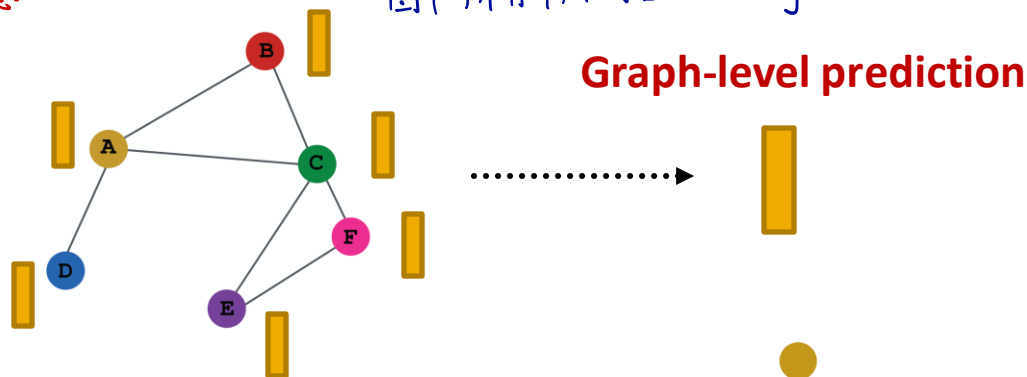
$$\hat{y}_{uv}^{(k)} = (\mathbf{h}_u^{(L)})^T \mathbf{W}^{(k)} \mathbf{h}_v^{(L)}$$

矩阵左乘: 线性变换 旋转, 缩放, 剪切

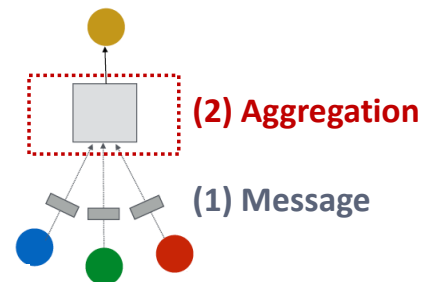
$$\hat{y}_{uv} = \text{Concat}(\hat{y}_{uv}^{(1)}, \dots, \hat{y}_{uv}^{(k)}) \in \mathbb{R}^k$$

# Prediction Heads: Graph-level

- **Graph-level prediction**: Make prediction using all the node embeddings in our graph
- Suppose we want to make *k*-way prediction
- $\hat{y}_G = \text{Head}_{\text{graph}}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$   
聚合信息      图中所有节点的 Embedding



- $\text{Head}_{\text{graph}}(\cdot)$  is similar to  $\text{AGG}(\cdot)$  in a GNN layer!



# Prediction Heads: Graph-level

全局池化: 每个 Embedding 变成一个标量

- Options for  $\text{Head}_{\text{graph}}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$

- **(1) Global mean pooling**

$$\hat{\mathbf{y}}_G = \text{Mean}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$$

- **(2) Global max pooling**

$$\hat{\mathbf{y}}_G = \text{Max}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$$

- **(3) Global sum pooling**

$$\hat{\mathbf{y}}_G = \text{Sum}(\{\mathbf{h}_v^{(L)} \in \mathbb{R}^d, \forall v \in G\})$$

- These options work great for small graphs
- **Can we do better for large graphs?**

# Issue of Global Pooling

- **Issue:** Global pooling over a (large) graph will lose information
- **Toy example:** we use 1-dim node embeddings
  - Node embeddings for  $G_1$ :  $\{-1, -2, 0, 1, 2\}$
  - Node embeddings for  $G_2$ :  $\{-10, -20, 0, 10, 20\}$
  - Clearly  $G_1$  and  $G_2$  have very different node embeddings  
→ Their structures should be different
- **If we do global sum pooling:**
  - Prediction for  $G_1$ :  $\hat{y}_G = \text{Sum}(\{-1, -2, 0, 1, 2\}) = 0$
  - Prediction for  $G_2$ :  $\hat{y}_G = \text{Sum}(\{-10, -20, 0, 10, 20\}) = 0$
  - We cannot differentiate  $G_1$  and  $G_2$ ! 求和：只看均值 不看方差



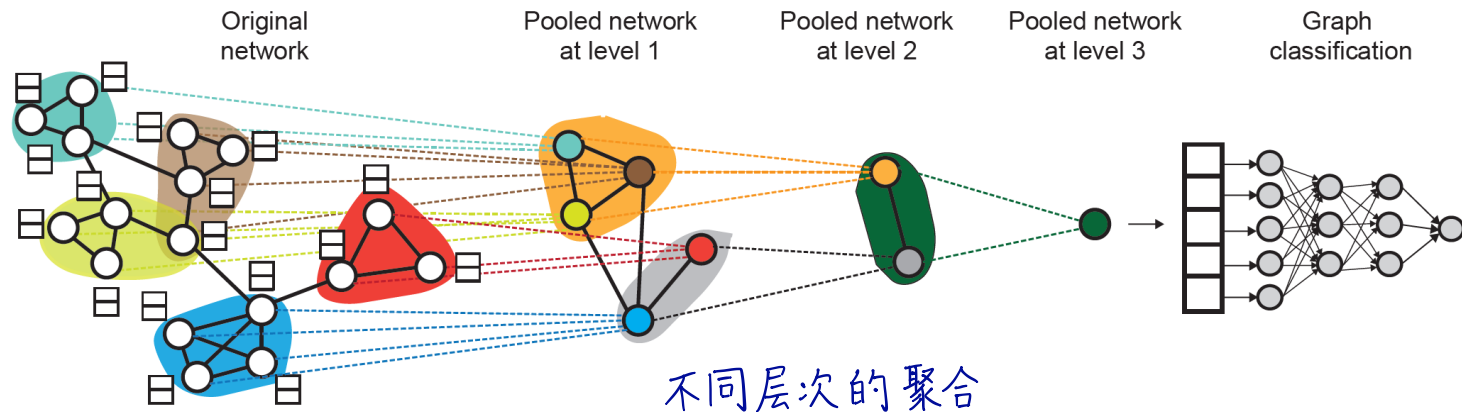
# Hierarchical Global Pooling

- **A solution:** Let's aggregate all the node embeddings **hierarchically** 分层
  - **Toy example:** We will aggregate via  $\text{ReLU}(\text{Sum}(\cdot))$ 
    - We first separately aggregate the first 2 nodes and last 3 nodes
    - Then we aggregate again to make the final prediction
  - $G_1$  node embeddings:  $\{-1, -2, 0, 1, 2\}$ 
    - **Round 1:**  $\hat{y}_a = \text{ReLU}(\text{Sum}(\{-1, -2\})) = 0$ ,  $\hat{y}_b = \text{ReLU}(\text{Sum}(\{0, 1, 2\})) = 3$
    - **Round 2:**  $\hat{y}_G = \text{ReLU}(\text{Sum}(\{y_a, y_b\})) = 3$
  - $G_2$  node embeddings:  $\{-10, -20, 0, 10, 20\}$ 
    - **Round 1:**  $\hat{y}_a = \text{ReLU}(\text{Sum}(\{-10, -20\})) = 0$ ,  $\hat{y}_b = \text{ReLU}(\text{Sum}(\{0, 10, 20\})) = 30$
    - **Round 2:**  $\hat{y}_G = \text{ReLU}(\text{Sum}(\{y_a, y_b\})) = 30$

Now we can  
differentiate  
 $G_1$  and  $G_2$  !

# Hierarchical Pooling In Practice

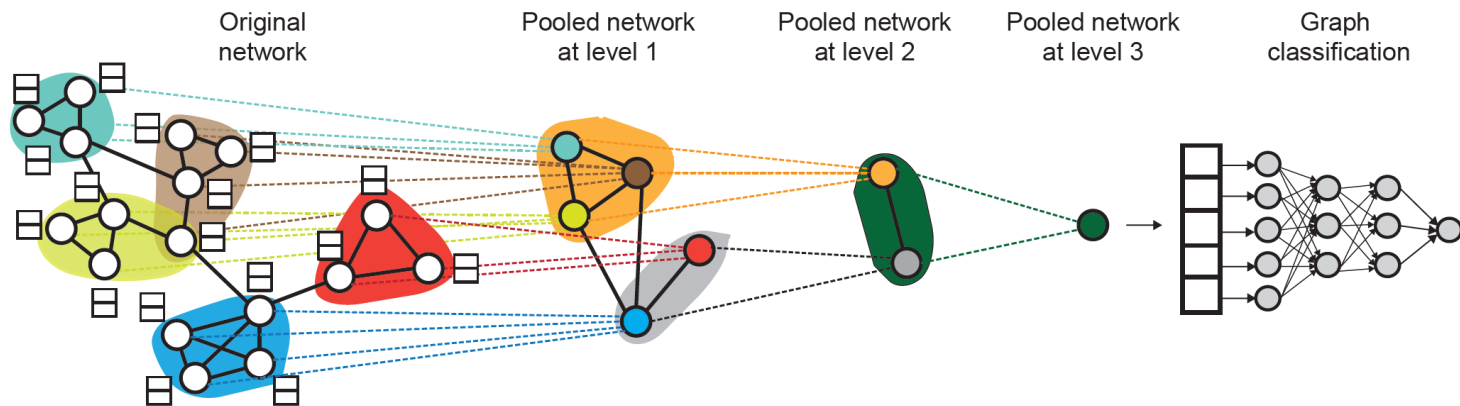
- **DiffPool idea:** 社群分层池化
- **Hierarchically pool node embeddings**



- **Leverage 2 independent GNNs at each level**
  - **GNN A:** Compute node embeddings
  - **GNN B:** Compute the cluster that a node belongs to 社群检测 (监督学习)
- **GNNs A and B at each level can be executed in parallel**

# Hierarchical Pooling In Practice

## ■ DiffPool idea:



## ■ For each Pooling layer

- Use clustering assignments from **GNN B** to aggregate node embeddings generated by **GNN A**
- Create a **single new node** for each cluster, maintaining edges between clusters to generate a new **pooled** network

## ■ Jointly train **GNN A** and **GNN B**

# Stanford CS224W: Training Graph Neural Networks

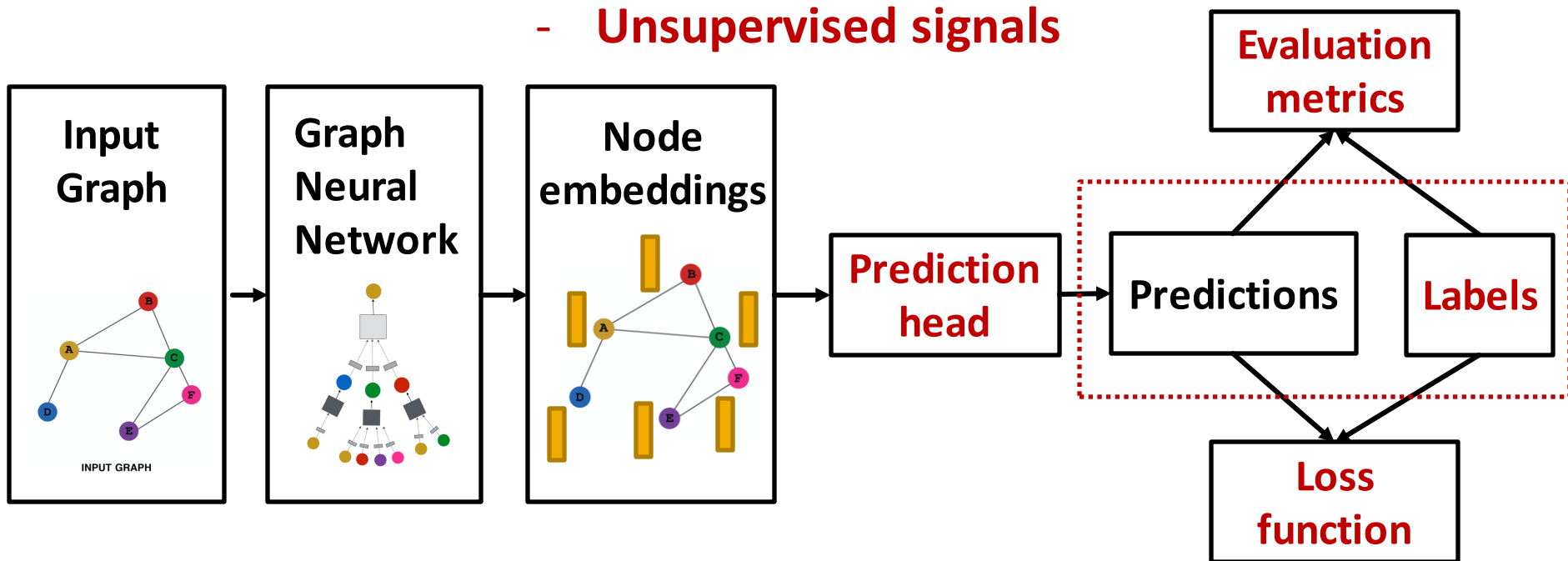
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# GNN Training Pipeline (2)

(2) Where does ground-truth come from?

- Supervised labels
- Unsupervised signals



# Supervised vs Unsupervised

- **Supervised learning on graphs**
  - **Labels come from external sources**
    - E.g., predict drug likeness of a molecular graph
- **Unsupervised learning on graphs**
  - **Signals come from graphs themselves**
    - E.g., link prediction: predict if two nodes are connected
- **Sometimes the differences are blurry**
  - We still have “supervision” in unsupervised learning
    - E.g., train a GNN to predict node clustering coefficient
  - An alternative name for “unsupervised” is “self-supervised”

自监督



# Supervised Labels on Graphs

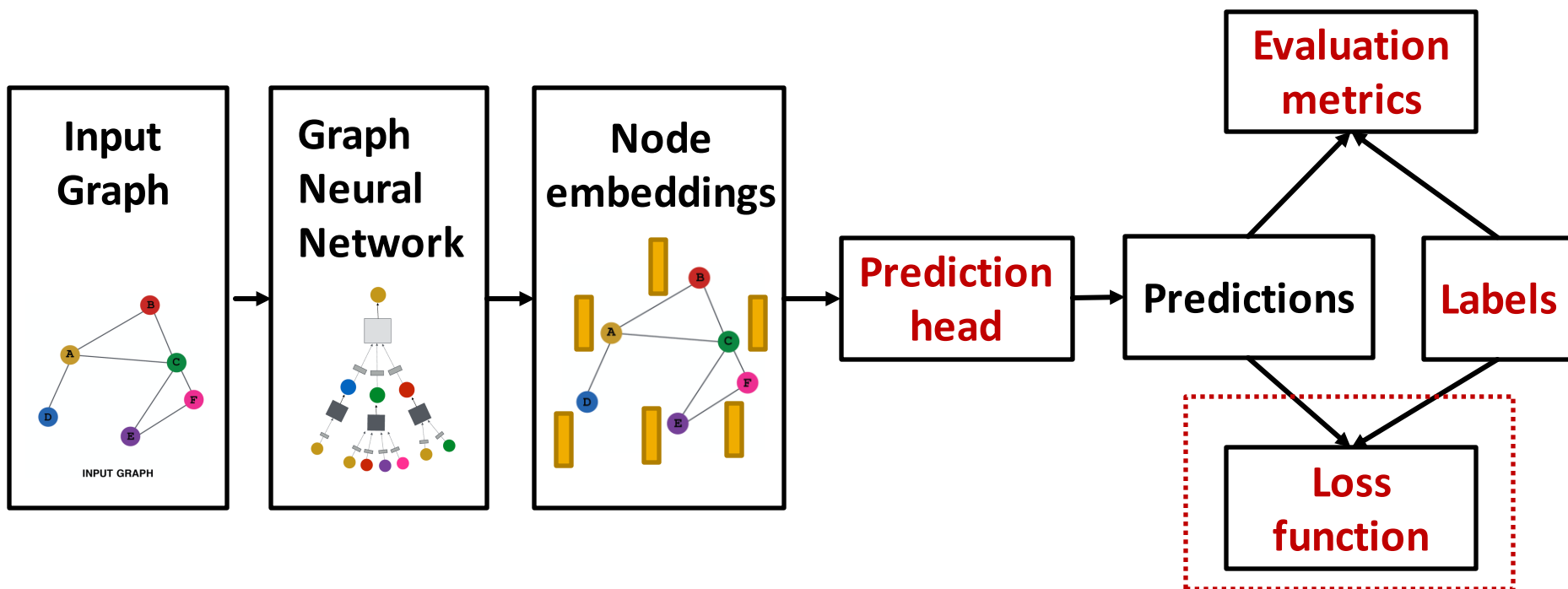
- Supervised labels come from the specific use cases. For example:
  - Node labels  $y_v$ : in a citation network, which subject area does a node belong to 学科领域  
Cora数据集
  - Edge labels  $y_{uv}$ : in a transaction network, whether an edge is fraudulent 欺诈
  - Graph labels  $y_G$ : among molecular graphs, the drug likeness of graphs
- **Advice:** Reduce your task to node / edge / graph labels, since they are easy to work with
  - E.g., we knew some nodes form a cluster. We can treat the cluster that a node belongs to as a node label DiffPool

# Unsupervised Signals on Graphs

- **The problem:** sometimes we only have a graph, without any external labels
- **The solution:** “self-supervised learning”, we can find supervision signals within the graph.
  - For example, we can let **GNN** predict the following:
  - **Node-level  $y_v$ .** Node statistics: such as clustering coefficient, PageRank, ...
  - **Edge-level  $y_{uv}$ .** Link prediction: hide the edge between two nodes, predict if there should be a link
  - **Graph-level  $y_G$ .** Graph statistics: for example, predict if two graphs are isomorphic 同形
  - **These tasks do not require any external labels!**



# GNN Training Pipeline (3)



**(3) How do we compute the final loss?**

- Classification loss
- Regression loss

# Settings for GNN Training

- **The setting:** We have  $N$  data points
  - Each data point can be a node/edge/graph
  - **Node-level:** prediction  $\hat{\mathbf{y}}_v^{(i)}$ , label  $\mathbf{y}_v^{(i)}$
  - **Edge-level:** prediction  $\hat{\mathbf{y}}_{uv}^{(i)}$ , label  $\mathbf{y}_{uv}^{(i)}$
  - **Graph-level:** prediction  $\hat{\mathbf{y}}_G^{(i)}$ , label  $\mathbf{y}_G^{(i)}$
  - We will use prediction  $\hat{\mathbf{y}}^{(i)}$ , label  $\mathbf{y}^{(i)}$  to refer **predictions at all levels**

# Classification or Regression

- **Classification:** labels  $\mathbf{y}^{(i)}$  with discrete value
  - E.g., Node classification: which category does a node belong to
- **Regression:** labels  $\mathbf{y}^{(i)}$  with continuous value
  - E.g., predict the drug likeness of a molecular graph
- GNNs can be applied to both settings
- **Differences: loss function & evaluation metrics**

# Classification Loss

- As discussed in lecture 6, **cross entropy (CE)** is a very common loss function in classification
- $K$ -way prediction** for  $i$ -th data point:

$$\text{CE}(\underbrace{\mathbf{y}^{(i)}}_{\text{Label}}, \underbrace{\hat{\mathbf{y}}^{(i)}}_{\text{Prediction}}) = - \sum_{j=1}^K \mathbf{y}_j^{(i)} \log(\hat{\mathbf{y}}_j^{(i)})$$

*$i$ -th data point*  
 *$j$ -th class*

where:

第*i*个样本

E.g.

0	0	1	0	0
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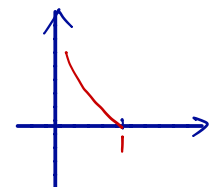
$\mathbf{y}^{(i)} \in \mathbb{R}^K$  = one-hot label encoding

$\hat{\mathbf{y}}^{(i)} \in \mathbb{R}^K$  = prediction after Softmax( $\cdot$ )

E.g.

0.1	0.3	0.4	0.1	0.1
-----	-----	-----	-----	-----

$-\log 0.4$



- Total loss over all  $N$  training examples**

$$\text{Loss} = \sum_{i=1}^N \text{CE}(\mathbf{y}^{(i)}, \hat{\mathbf{y}}^{(i)})$$

# Regression Loss

- For regression tasks we often use **Mean Squared Error (MSE)** a.k.a. **L2 loss** 均方误差
- *K*-way regression for data point (i):

$$\text{MSE}(\mathbf{y}^{(i)}, \hat{\mathbf{y}}^{(i)}) = \sum_{j=1}^K (\mathbf{y}_j^{(i)} - \hat{\mathbf{y}}_j^{(i)})^2$$

*i*-th data point  
*j*-th target

where:

E.g. 

1.4	2.3	1.0	0.5	0.6
-----	-----	-----	-----	-----

$\mathbf{y}^{(i)} \in \mathbb{R}^k$  = Real valued vector of targets

$\hat{\mathbf{y}}^{(i)} \in \mathbb{R}^k$  = Real valued vector of predictions

E.g. 

0.9	2.8	2.0	0.3	0.8
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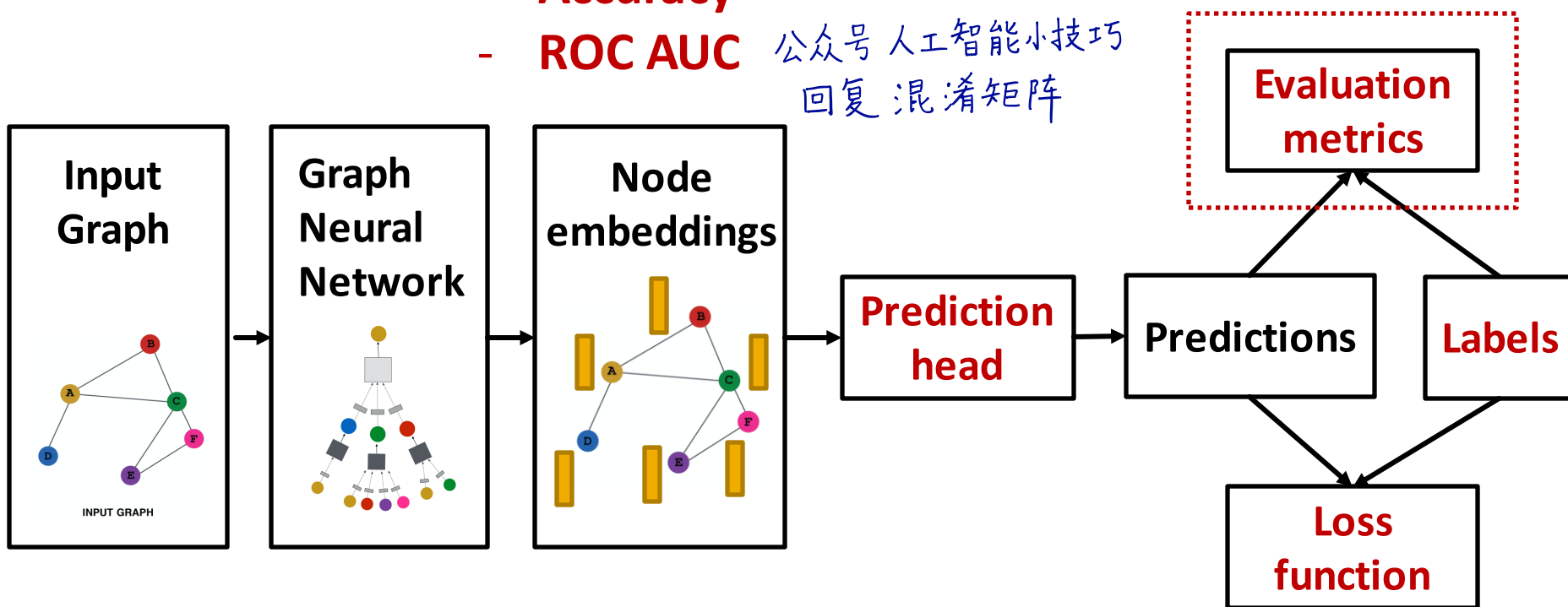
- Total loss over all *N* training examples

$$\text{Loss} = \sum_{i=1}^N \text{MSE}(\mathbf{y}^{(i)}, \hat{\mathbf{y}}^{(i)})$$

# GNN Training Pipeline (4)

(4) How do we measure the success of a GNN?

- Accuracy
  - ROC AUC
- 公众号 人工智能小技巧  
回复 混淆矩阵



# Evaluation Metrics: Regression

- We use standard evaluation metrics for GNN
  - (Content below can be found in any ML course)
  - In practice we will use [sklearn](#) for implementation
  - Suppose we make predictions for  $N$  data points
- Evaluate regression tasks on graphs:

- Root mean square error (RMSE) 均方根误差

$$\sqrt{\sum_{i=1}^N \frac{(\mathbf{y}^{(i)} - \hat{\mathbf{y}}^{(i)})^2}{N}}$$

- Mean absolute error (MAE) 平均绝对误差

$$\frac{\sum_{i=1}^N |\mathbf{y}^{(i)} - \hat{\mathbf{y}}^{(i)}|}{N}$$

回归问题的评价指标 见同济子豪兄 波士顿房价数据集  
视频讲解

# Evaluation Metrics: Classification

- Evaluate classification tasks on graphs:

- (1) Multi-class classification

- We simply report the accuracy

$$\frac{1[\operatorname{argmax}(\hat{\mathbf{y}}^{(i)}) = \mathbf{y}^{(i)}]}{N}$$

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回复 混淆矩阵

- (2) Binary classification

- Metrics sensitive to classification threshold
  - Accuracy
  - Precision / Recall
  - If the range of prediction is  $[0,1]$ , we will use 0.5 as threshold
- Metric Agnostic to classification threshold
  - ROC AUC



# Metrics for Binary Classification

- **Accuracy:**

$$\frac{TP + TN}{TP + TN + FP + FN} = \frac{TP + TN}{|\text{Dataset}|}$$

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回复 混淆矩阵

- **Precision (P):**

$$\frac{TP}{TP + FP}$$

- **Recall (R):**

$$\frac{TP}{TP + FN}$$

- **F1-Score:**

$$\frac{2P * R}{P + R}$$

## Confusion matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	True Positives (TPs)	False Positives (FPs)
Predicted Negative (0)	False Negatives (FNs)	True Negatives (TNs)

[Sklearn Classification Report](#)

# (4) Evaluation Metrics

- **ROC Curve:** Captures the tradeoff in TPR and FPR as the classification threshold is varied for a binary classifier.

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回复 混淆矩阵

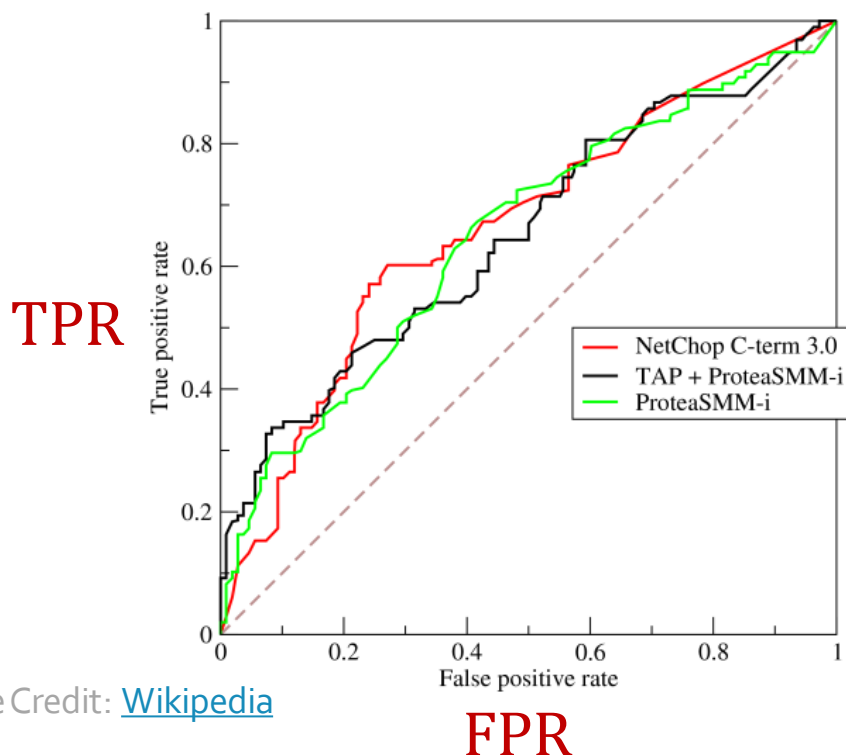


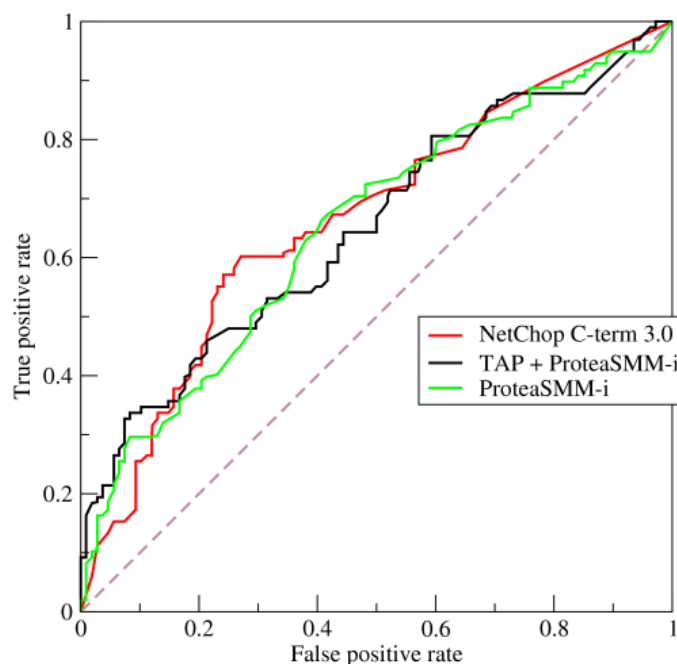
Image Credit: [Wikipedia](#)

$$\text{TPR} = \text{Recall} = \frac{\text{TP}}{\text{TP} + \text{FN}}$$

$$\text{FPR} = \frac{\text{FP}}{\text{FP} + \text{TN}}$$

**Note:** the dashed line represents performance of a random classifier

# (4) Evaluation Metrics



公众号 人工智能小技巧  
回复 混淆矩阵

Content Credit: [Wikipedia](https://en.wikipedia.org/wiki/ROC_curve)

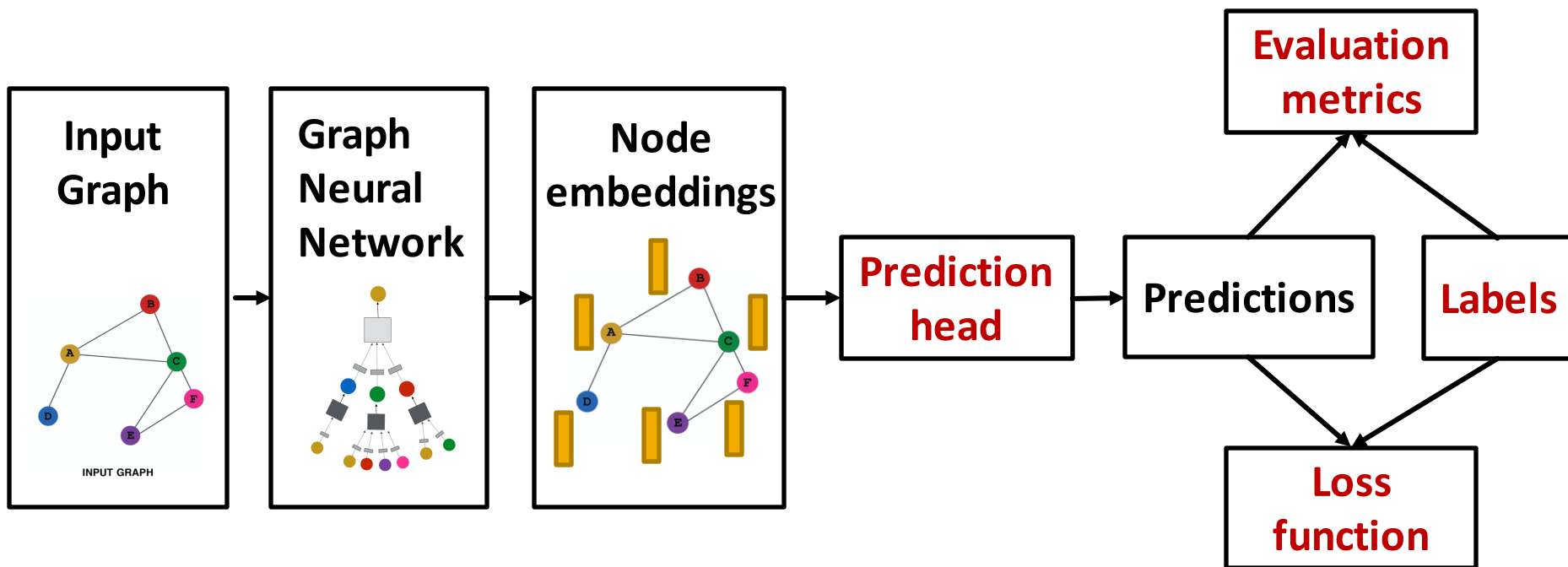
- **ROC AUC: Area under the ROC Curve.**
- **Intuition:** The probability that a classifier will rank a randomly chosen positive instance higher than a randomly chosen negative one

# Stanford CS224W: Setting-up GNN Prediction Tasks

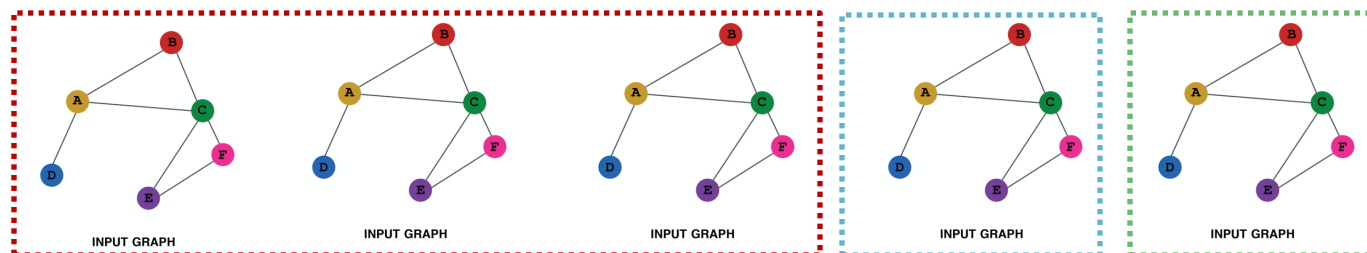
CS224W: Machine Learning with Graphs  
Jure Leskovec, Stanford University  
<http://cs224w.stanford.edu>



# GNN Training Pipeline (5)



(5) How do we split our dataset into train / validation / test set?



Dataset split

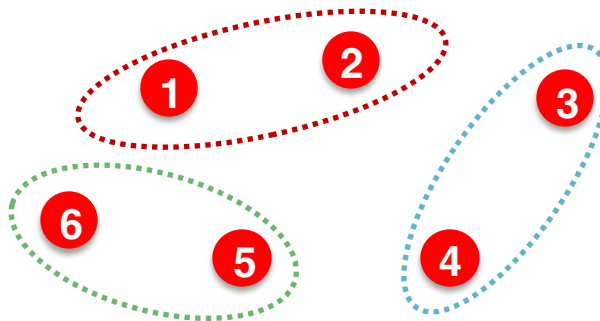
# Dataset Split: Fixed / Random Split

- **Fixed split:** We will split our dataset **once**
  - **Training set:** used for optimizing GNN parameters
  - **Validation set:** develop model/hyperparameters
  - **Test set:** held out until we report final performance
- **A concern:** sometimes we cannot guarantee that the test set will really be held out Data Leakage  
数据泄露
- **Random split:** we will **randomly split** our dataset into training / validation / test
  - We report **average performance over different random seeds** 类似交叉验证

# Why Splitting Graphs is Special

- Suppose we want to split an image dataset
  - **Image classification:** Each data point is an image
  - Here **data points are independent** 样本满足独立同分布 i.i.d. 假设没有 Data Leakage
    - Image 5 will not affect our prediction on image 1

Training  
Validation  
Test



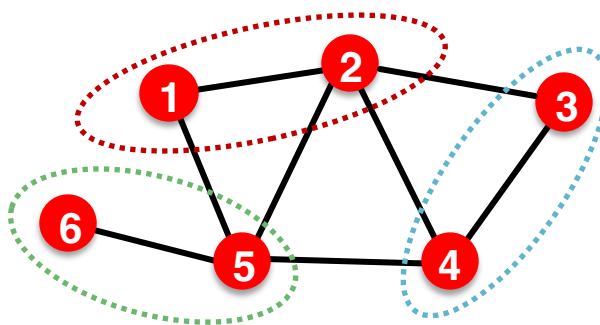
# Why Splitting Graphs is Special

- **Splitting a graph dataset is different!**
  - **Node classification:** Each data point is a node
  - Here **data points are NOT independent** 不满足 i.i.d. 假设
    - **Node 5 will affect our prediction on node 1**, because it will participate in message passing → affect node 1's embedding

Training

Validation

Test



训练集节点的计算图中  
可能出现测试集节点

- **What are our options?**



# Why Splitting Graphs is Special

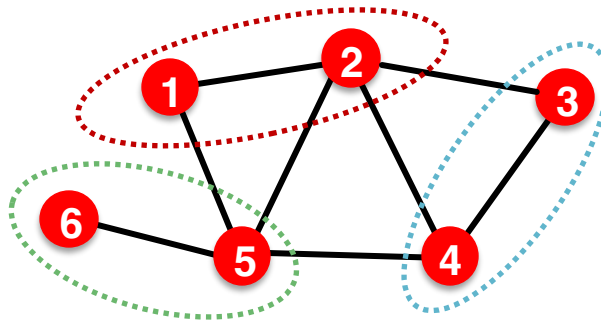
直推式学习

- **Solution 1 (Transductive setting):** The input graph can be observed in all the dataset splits (training, validation and test set).
- **We will only split the (node) labels**
  - **At training time**, we compute embeddings **using the entire graph**, and train **using node 1&2's labels**
  - **At validation time**, we compute embeddings **using the entire graph**, and **evaluate on node 3&4's labels**

Training

Validation

Test



# Why Splitting Graphs is Special

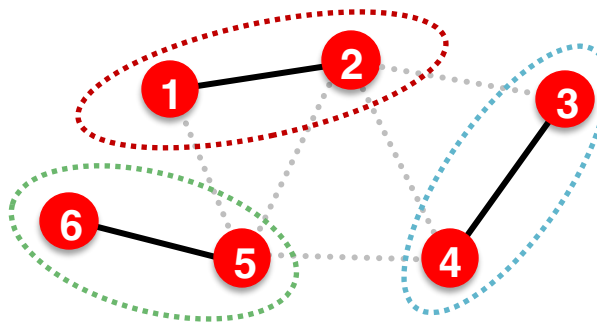
## 归纳式学习

- **Solution 2 (Inductive setting):** We break the edges between splits **to get multiple graphs**
  - **Now we have 3 graphs that are independent.** Node 5 will not affect our prediction on node 1 any more
  - **At training time**, we compute embeddings **using the graph over node 1&2**, and train **using node 1&2's labels**
  - **At validation time**, we compute embeddings **using the graph over node 3&4**, and **evaluate on node 3&4's labels**



## Validation

## Test



划分独立的子图数据集  
会损失信息。

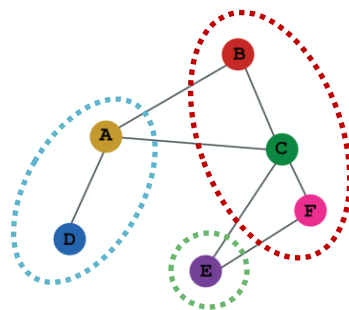
# Transductive / Inductive Settings

- **Transductive setting:** training / validation / test sets are **on the same graph**
  - The **dataset consists of one graph**
  - The entire graph can be observed in all dataset splits, we only split the labels
  - Only applicable to **node / edge** prediction tasks
- **Inductive setting:** training / validation / test sets are **on different graphs**
  - The **dataset consists of multiple graphs**
  - Each split can **only observe the graph(s) within the split**. A successful model should **generalize to unseen graphs**
  - Applicable to **node / edge / graph** tasks

泛化到新图

# Example: Node Classification

- **Transductive node classification**
  - All the splits can observe the entire graph structure, but can only observe the labels of their respective nodes

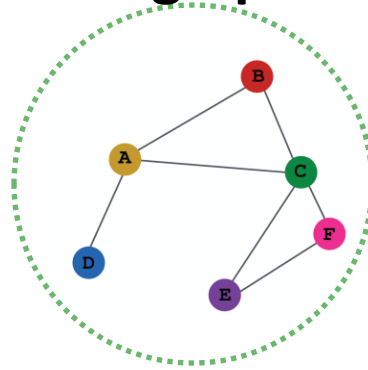
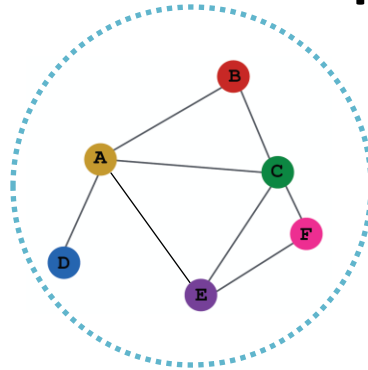
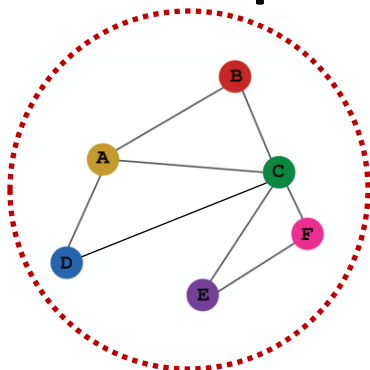


Training

Validation

Test

- **Inductive node classification**
  - Suppose we have a dataset of 3 graphs
  - Each split contains an independent graph



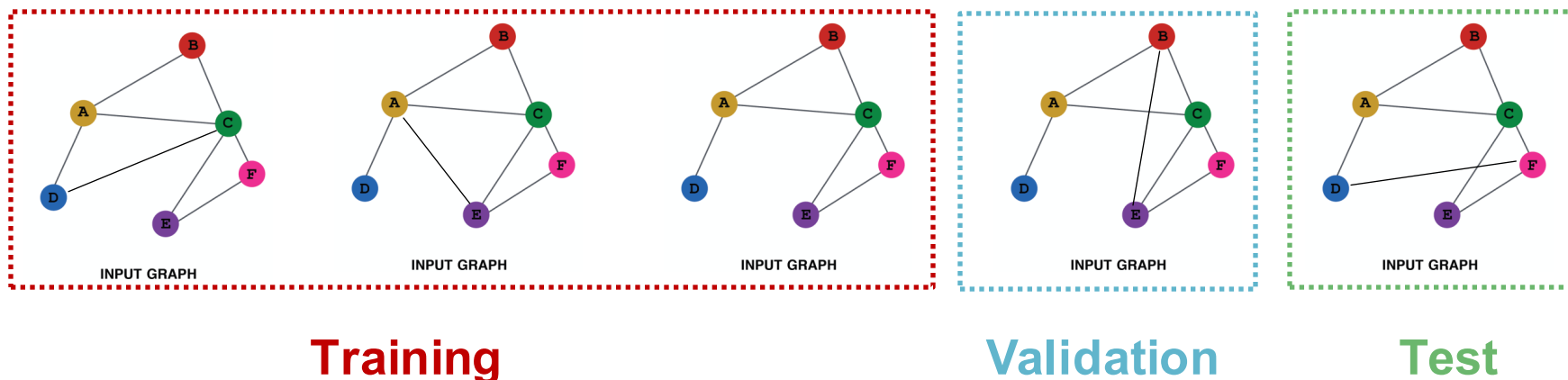
Training

Validation

Test

# Example: Graph Classification

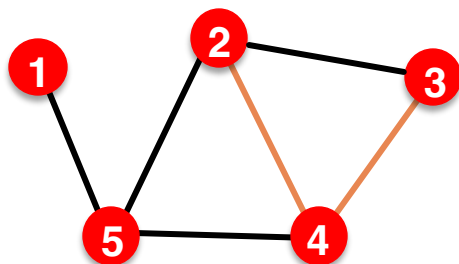
- Only the **inductive setting** is well defined for **graph classification** 全图分类
  - Because **we have to test on unseen graphs**
  - Suppose we have a dataset of 5 graphs. Each split will contain independent graph(s).



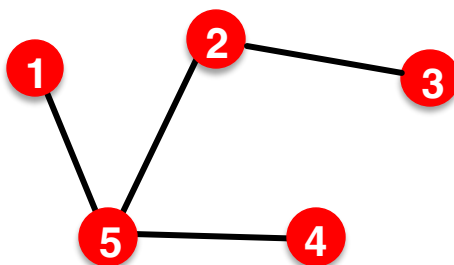
# Example: Link Prediction

- **Goal of link prediction:** predict missing edges
- **Setting up link prediction is tricky:**
  - Link prediction is an unsupervised / self-supervised task. We need to **create the labels** and **dataset splits** on our own
  - Concretely, we need to **hide some edges from the GNN** and **let the GNN predict if the edges exist**

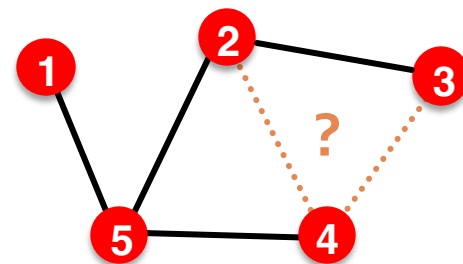
完型填空



Original graph

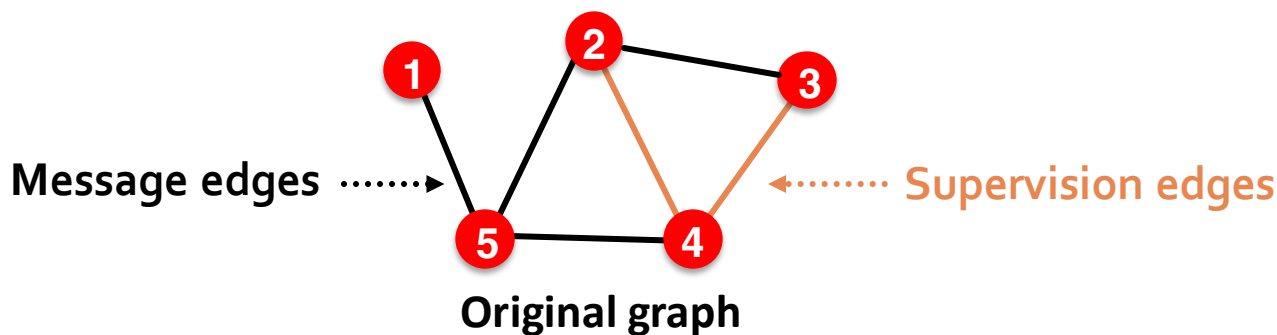


Input graph to GNN



Predictions made by GNN

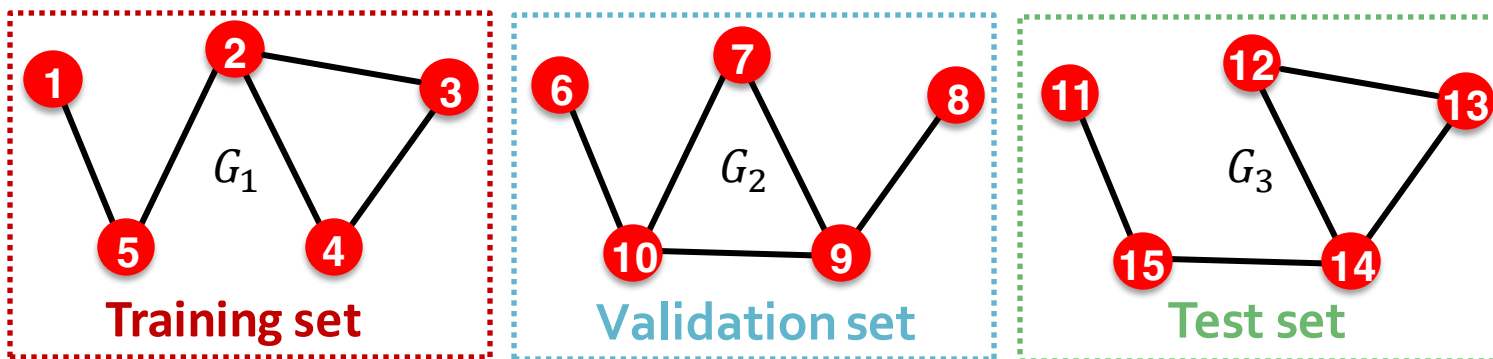
# Setting up Link Prediction



- For link prediction, we will split edges twice
- Step 1: Assign 2 types of edges in the original graph
  - Message edges: Used for GNN message passing
  - Supervision edges: Use for computing objectives
  - After step 1:
    - Only message edges will remain in the graph
    - Supervision edges are used as supervision for edge predictions made by the model, will not be fed into GNN!

# Setting up Link Prediction

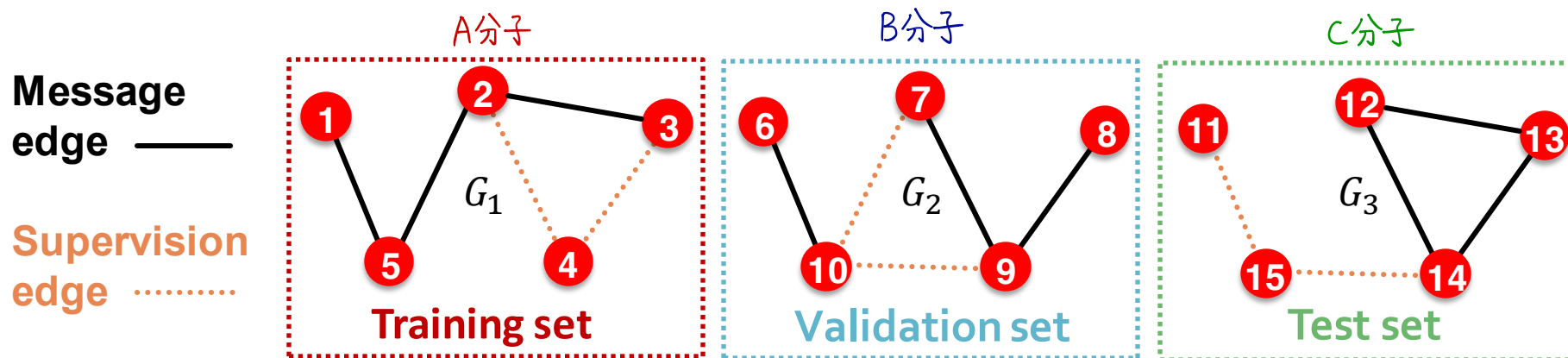
- **Step 2: Split edges into train / validation / test**
- **Option 1: Inductive link prediction split**
  - Suppose we have a dataset of 3 graphs. Each inductive split will contain an independent graph





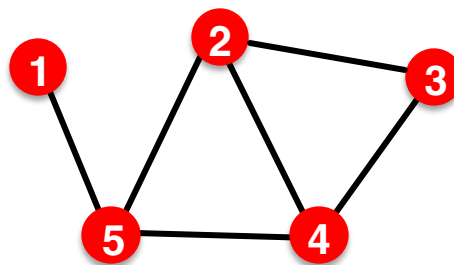
# Setting up Link Prediction

- Step 2: Split edges into train / validation / test
- Option 1: Inductive link prediction split
  - Suppose we have a dataset of 3 graphs. Each inductive split will contain an independent graph
  - In **train** or **val** or **test** set, each graph will have 2 types of edges: message edges + supervision edges
    - Supervision edges are not the input to GNN



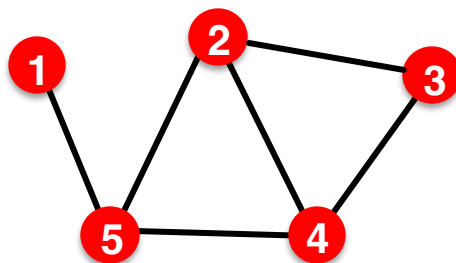
# Setting up Link Prediction

- **Option 2: Transductive link prediction split:**
  - This is the default setting when people talk about link prediction
  - Suppose we have a dataset of 1 graph  
无法泛化到新图



# Setting up Link Prediction

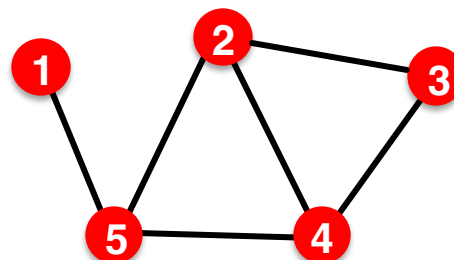
- **Option 2: Transductive link prediction split:**
  - By definition of “transductive”, the entire graph can be observed in all dataset splits
    - But since edges are both part of graph structure and the supervision, we need to hold out **validation** / **test** edges
    - To train the **training** set, we further need to hold out **supervision edges** for the **training** set



- **Next:** we will show the exact settings

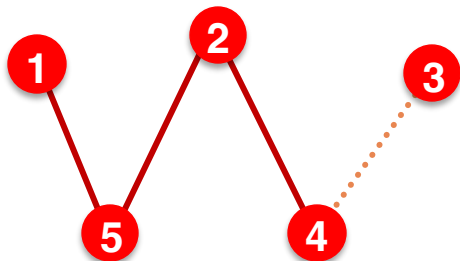
# Setting up Link Prediction

## ■ Option 2: Transductive link prediction split:

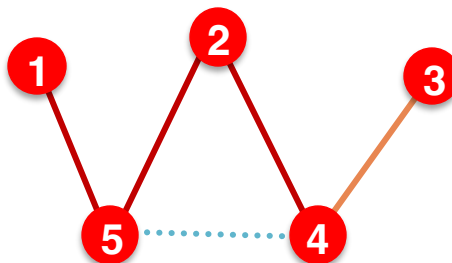


The original graph

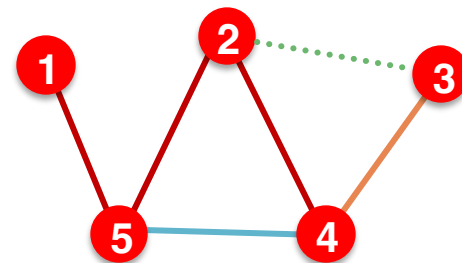
每一阶段都不存在数据泄露



(1) At training time:  
Use **training message edges** to predict **training supervision edges**



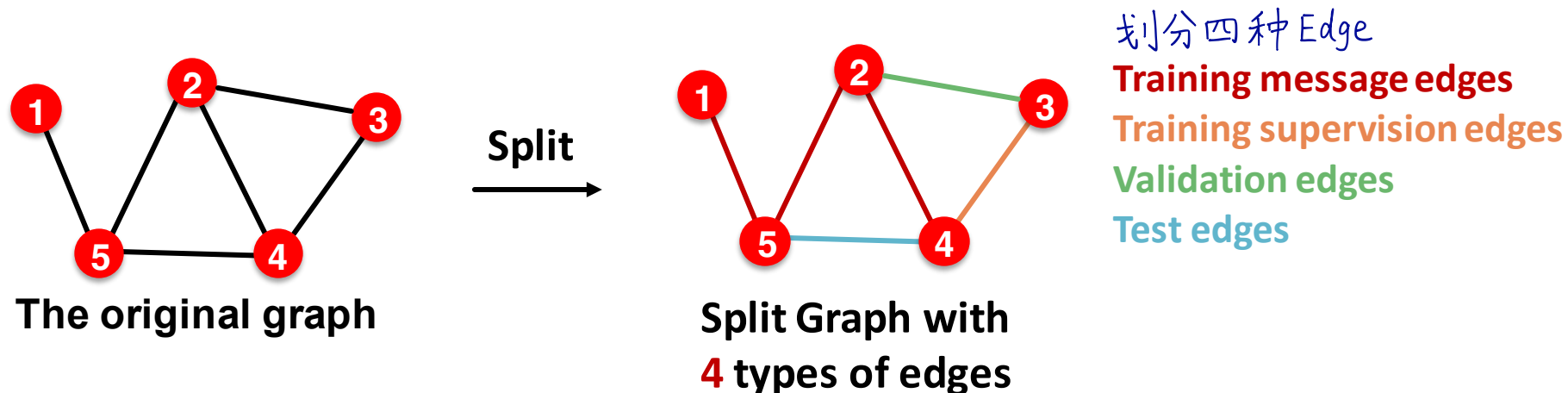
(2) At validation time:  
Use **training message edges & training supervision edges** to predict **validation edges**



(3) At test time:  
Use **training message edges & training supervision edges & validation edges** to predict **test edges**

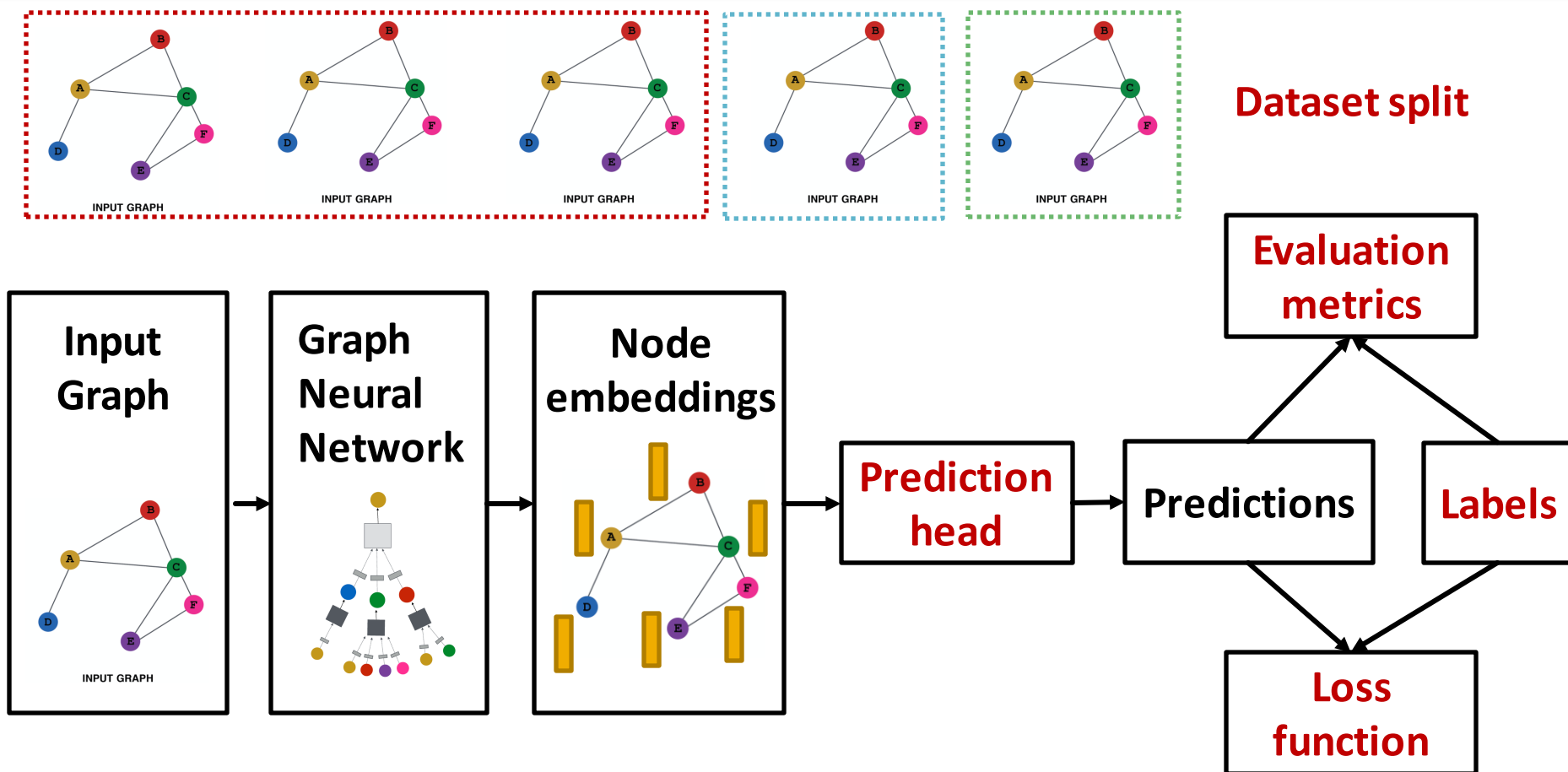
# Setting up Link Prediction

## ■ Summary: Transductive link prediction split:



- **Note:** Link prediction settings are tricky and complex. You may find papers do link prediction differently.
- Luckily, we have full support in **PyG** and [GraphGym](https://github.com/graphgym/graphgym)

# GNN Training Pipeline



## Implementation resources:

[DeepSNAP](#) provides core modules for this pipeline

[GraphGym](#) further implements the full pipeline to facilitate GNN design

# Summary of the Lecture

- We introduce **a general GNN framework:**
  - **GNN Layer:**
    - Transformation + Aggregation
    - Classic GNN layers: GCN, GraphSAGE, GAT
  - **Layer connectivity:**
    - The over-smoothing problem
    - Solution: skip connections
  - **Graph Augmentation:**
    - Feature augmentation
    - Structure augmentation
  - **Learning Objectives**
    - The full training pipeline of a GNN